**01 – Bug 1:**

Description: Game does not pay out at correct level. When player wins on 1 match, balance does not increase

Pre-conditions: the user plays a round, bets on a symbol, the symbol is rolled.

Post-conditions: The balance is not increased

Data required:

**02 – Bug 2:**

Description:

Pre-conditions:

Post-conditions:

Data required:

**03 – Bug 3:**

Description:

Pre-conditions:

Post-conditions:

Data required: